

## **Soo Italia Indoor Soccer League Club League Rules (2010-2011)**

The following rules shall apply to all leagues sponsored by the Soo Italia Soccer Club operating a league at Sir Alexander Henry High School, hereafter referred as 'facility'. Any violations may result in sanctions against the offending Club/team, including fines that must be paid in full prior to the team's next regularly scheduled game. Any fine that is not paid in full will result in that team forfeiting their game(s).

1. The league can operate an indoor soccer season with a minimum of four teams and a maximum based on facility availability.
2. Soccer Ball size is an indoor, no-bounce, size four soccer ball.
3. League standing will be maintained by Soo Italia Soccer Club and posted on the S.A.S.A. web site.
4. If at the end of a regular season two teams are tied for points, the following criteria shall be used to break the tie:
  - i) The team with the best head-to-head record
  - ii) The team with the most wins
  - iii) The team with the highest goals-for minus goals-against
  - iv) Game between the teams under playoff game format
5. Playoff formats can be Single, Double or Champions League elimination formats depending on facility availability and total amount of teams partaking in the league during any given season.
6. There shall be no more than five players (four players and one goal tender) representing a team on the gymnasium playing area during a given game.
7. a) A maximum number of **16 players** per team may be signed. No player registrations will be accepted after January 31 of the following year. Registration forms and fees must be submitted to the league convenor prior to the first game. All players must be registered in accordance with all published rules.  
  
b) During a game, Walls and Bleachers in the gym are in Play.
8. The penalty area is located in front of the goal area and is defined by adhesive or existing floor markings.
9. In the event of a defaulted game, the opposing team shall be credited with a 5:0 win and receive three (3) points. The goals shall not be credited to any individual for the purpose of statistics. Any team that defaults shall be fined fifty dollars (\$50.00).

10. All Clubs shall be responsible for the actions of their own teams and spectators. There will be no loitering permitted around the gym doors or in the hallways. Foul language will not be tolerated in these areas or in spectator areas. Clubs found in violation will be subject to a one hundred dollar (\$100.00) fine.
11. Failure by a team to keep their own team bench area **clean and dry** will result in a fifty dollar (\$50.00) fine. Any player who squirts water in any way will be fined fifty dollars (\$50.00)
12. The teams playing in the first and last games of the day will be responsible for assembling and disassembling as well as **tying and untying** the nets. The nets will be stored in the storage room at the end of the floor opposite the stage and failure to follow this rule will result in a fifty dollar (\$50.00) fine.
13. There will be absolutely no net dragging across the floor permitted. Any violation will result in a one hundred dollars (\$100.00) fine. If the floor is damaged then the team will be subject to pay for all necessary repairs.
14. Change rooms shall be left in a tidy manner following each game. Any team in violation shall be subject to a fine of fifty dollars (\$50.00), plus any damages that may result.
15. All players must wear shoes with non-marking soles.
16. Any team member that spits bangs or kicks doors, squirts water, throws water bottles, uses profane or offensive language or engages in any type of violent or unsporting behavior shall be fined fifty dollars (\$50.00)
17. All weights and exercise equipment shall be OFF-LIMITS.
18. For any game abandoned due to violent behavior by its team members, both teams involved shall be assessed a two hundred and fifty dollar (\$250.00) fine. The team who is deemed not to have caused the incident (by District Discipline) shall have the fine returned to them.
19. Any team member ejected from a game for fighting shall be automatically suspended for five (5) games. A second seasonal ejection for fighting will result in the player being banished from the league for the remainder of the regular season and playoffs.
20. Any team member ejected from three (3) games due to a red card, including two yellows in a single game, shall be banished from the league for the remainder of the season and playoffs.

21. Any ejection for a deliberate physical or violent contact (ie. pushing, pulling, charging, etc.) or attempts physical contact within the outside perimeter of the Basketball Court (space between walls/bleachers and the court lines) shall receive a league (5) five game suspension. A second seasonal ejection shall result in banishment from the league for the remainder of the season and the play-offs.
22. Game Official (Referees)
  - a) Failure to report to a game(s) (to which he/she is appointed) without giving a minimum 72 hour notice of his/her inability to officiate such game(s) shall be reported to appropriate governing body for disciplinary action.
  - b) Failure without a valid reason, to submit a game report to the appropriate Governing Organization within the stipulated time frame after the completion of the game shall be reported to the appropriate governing body for disciplinary action.
23. Any person or Club who submits a cheque for payment of any fee or fine, which is found to be N.S.F., shall be charged with a thirty dollar (\$30.00) N.S.F. fee.
24. Any Rules and Regulations not covered by Soo Italia Indoor Soccer League Club League Rules (2007-08) will fall under S.A.S.A. and OSA Published Rules.